

GAMBAS: A Program for Saving an Advanced Basis for GAMS
Version 1.0

by

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GAMSBAS: A Program for Saving an Advanced Basis for GAMS

A program (GAMSBAS) has been written which saves information providing an advanced basis for a GAMS model. This information contains the shadow price, variable levels, and reduced costs, and is saved in a GAMS readable file. The file can, in turn, be included in subsequent GAMS models providing an advanced basis.

General Notes

Use of this procedure is relevant in cases where there are alterations in the data before a SOLVE statement in a large already solved model. The model should usually have saved restart files and the alterations should require rerunning the model from scratch. The general use of the procedure requires restarting GAMS after a solve and executing with a procedure which saves the basis information. The resultant data will be written on the file *.BAS, where "*" is the name of the GAMS input file. This basis then can be included in subsequent runs. An example of this procedure is given below.

The basis file should never be used for one time solution of a problem and rarely for solution of a file without use of restart files. One should only use this procedure with large models when one has to manipulate some of the original data sets equations, or variables before the first solve statement such that the model has to be restarted from scratch. One might also wish to preserve a basis from an alternative run.

The implementation of GAMSBAS causes it to go through several steps. When the procedure is first called GAMS generates the model and sends it out to the solver. In turn, GAMSBAS examines the problem and selects the solver to be used. Ordinarily, the default solver for the problem type (whether linear, nonlinear, or integer) is used. Users may exercise control over this process by using the options file (GAMSBAS.OPT) as described below. In turn, the solver is invoked and then GAMSBAS writes the basis.

During execution the program includes the line \$OFFLISTING as the sixth line in the *.BAS file. This suppresses the listing of all but the first five lines of the basis in the file that includes it. Users wishing the full listing should delete this entry.

GAMS constructs a basis using information from the optimal solution. This ordinarily involves the level and marginal value of all variables plus an indicator of whether or not an equation has a shadow price. Degeneracies and alternative optimals complicate this process. GAMSBAS tries to overcome this by inserting EPS to indicate when a variable is basic or nonbasic.

Once the GAMSBAS information has been placed into GAMS the basis may not always be adequate. For example, a model which took over 100,000 iterations to get an initial solution

required 1200 iterations to reach optimality when restarted from its GAMSBAS basis. However, this reflected a considerable time saving.

Program Usage

There are three steps involved in using GAMSBAS. The first step involves changing the solver name in the GAMS file. This is done using the command:

```
OPTION LP=GAMSBAS  
or  
OPTION NLP=GAMSBAS  
or  
OPTION IP=GAMSBAS
```

The solver in this case is named GAMSBAS.

Second, restart the model and generate the basis file. Let's assume that the model name is BLOCKDIA. One would then execute the command GAMS BLOCKDIA with the solve option inserted before the solve command, as is done in Table 1, line 147. In turn, the file BLOCKDIA.BAS is generated. This file is listed in Table 2. Note, this file is just a set of GAMS replacement commands which inserts marginal values for the equations and marginal and level values for the variables (See the chapter on Basis formation in McCarl et al for an explanation of GAMS basis formation).

Third, an include command is entered right before the solve in the model to be restarted and the option selecting GAMSBAS as the solving program is normally eliminated. This is done in Table 3 in lines 147-8 (note the OPTION LP=GAMSBAS is commented out). Use of this procedure results in the model in Table 1 solving in 0 iterations after inclusion of the basis file as opposed to 23 iterations before inclusion of the basis file.

One may find that when a basis from one model is included in another model that the compiler may detect domain errors because the variables are defined over sets with different structures across the two models. One can suppress the domain errors by using the GAMS command \$OFFUNI just before inclusion of the basis file and \$ONUNI just after.

The OPTION FILE

GAMSBAS internally selects the solver to use. Users may override this choice by the use of the options file. There are keywords allowed in the options file. These are as follows

<u>OPTION Name</u>	<u>Purpose</u>
LP	Gives name of solver for LP problem
NLP	Gives name of solver for NLP problem
MIP	Gives name of solver for MIP problem
DNLP	Gives name of solver for DNLP problem
SOLVERNAME	Gives name of solver for problem to be used

In each case the option name is followed by the name of one of a licensed solvers. If the options file is empty then the default solvers will be used provided it matches the name of a solver GAMS knows about.

The GAMSBAS option file is called GAMSBAS.OPT. An example of a file could look like the following 2 lines

```

LP          OSL
MIP        LAMPS

```

One other important point regarding the option file involves the name of the active solver options file. As seen above the GAMSBAS.OPTION file does not include options commands such as those which should be submitted to MINOS for example. In all cases the program uses the default option filename for the particular solver. Thus if MINOS5 is being used the program looks for the solver option file on MINOS5.OPT.

References

- Brooke, A., D. Kendrick, and A. Meeraus. GAMS: A User's Guide. The Scientific Press, South San Francisco, CA, 1988.
- McCarl, B.A. "So Your GAMS Model Didn't Work Right: A Guide to Model Repair." Texas A&M University, College Station, TX, 1994.
- McCarl, B.A., and T.H. Spreen. "Applied Mathematical Programming Using Algebraic Systems." Draft Book, Department of Agricultural Economics, Texas A&M University, College Station, TX, 1996.

Table 1. Example File

```

16 *      SECTION A          SET DEFINITION
17
18 SET  PRODUCT      TABLES CHAIRSSETS  /TABLES, CHAIRS, DINSETS/
19     TYPE          TYPES OF PRODUCT  /FUNCTIONAL ,FANCY/
20     RESOURCE      TYPES OF RESOURCES /SMLLATHE ,LRGLATHE ,CARVER ,LABOR ,
                                                    TOP/
21     METHOD         PRODUCTION METHODS /NORMAL,MAXSML,MAXLRG/
22     PLANT         DIFFERENT PLANTS   /PLANT1, PLANT2, PLANT3/
23     SUBPRODUCT( PRODUCT)             /TABLES, CHAIRS/;
24
25 *      SECTION B          DATA DEFINITION
26
27 PARAMETER  SETCHAIR(TYPE)  CHAIRS CONTAINED IN EACH SET
28           / FUNCTIONAL 4, FANCY 6/
29     TABLECOST(TYPE)  TABLECOST  /FUNCTIONAL 80,FANCY 100/;
30
31 TABLE  CHAIRCOST(METHOD,TYPE) CHAIR COST FOR DIFFERENT METHOD
32           FUNCTIONAL          FANCY
33     NORMAL              15          25
34     MAXSML              16          25.7
35     MAXLRG              16.5        26.6 ;
36
37 TABLE  TB1(RESOURCE,TYPE,METHOD)  USE OF RESOURCES IN CHAIR PRODUCTION
38
39           FUNCTIONAL.NORMAL    FUNCTIONAL.MAXSML    FUNCTIONAL.MAXLRG
40 SMLLATHE              0.8          1.30          0.20
41 LRGLATHE              0.5          0.20          1.30
42 CARVER                0.4          0.40          0.40
43 LABOR                 1.0          1.05          1.10
44 +
45
46           FANCY.NORMAL         FANCY.MAXSML         FANCY.MAXLRG
47 SMLLATHE              1.2          1.7          0.50
48 LRGLATHE              0.7          0.30          1.50
49 CARVER                1.0          1.00          1.00
50 LABOR                 0.8          0.82          0.84;
51
52 TABLE  TB2(RESOURCE,TYPE)          USE OF RESOURCES IN TABLE PRODUCTION
53
54           FUNCTIONAL          FANCY
55     LABOR                3          5
56     TOP                  1          1;
57
58 TABLE  TRANSCOST(SUBPRODUCT, PLANT,TYPE) TRANSPORT COST TO PLANT1
59
60           PLANT1.FUNCTIONAL    PLANT2.FUNCTIONAL    PLANT3.FUNCTIONAL
61     CHAIRS                5          7
62     TABLES              20
63 +
64           PLANT1.FANCY         PLANT2.FANCY         PLANT3.FANCY
65     CHAIRS                5          7
66     TABLES              20;
67
68 TABLE  PRICE(PRODUCT,TYPE) PRICE OF CHAIRS
69           FUNCTIONAL          FANCY
70     CHAIRS                82          105
71     TABLES              200          300
72     DINSETS              600          1100;
73
74 TABLE  RESORAVAIL(RESOURCE,PLANT) RESOURCES AVAILABLE
75           PLANT1          PLANT2          PLANT3
76     TOP                  50          40
77     SMLLATHE              140          130
78     LRGLATHE              90          100
79     CARVER                120          110
80     LABOR                 175          125          210;

```

Table 1. Example File (Continued)

```

82 TABLE ACTIVITY(PRODUCT,PLANT) TELLS IF A PLANT SELLS A PRODUCT
83           PLANT1   PLANT2   PLANT3
84 TABLES      1           1
85 CHAIRS           1           1
86 DINSETS      1           ;
87
88 * SECTION      C           MODEL DEFINITION
89
90 POSITIVE VARIABLES
91 MAKECHAIR(PLANT, TYPE,METHOD) NUMBER OF CHAIRS MADE
92 MAKETABLE(PLANT, TYPE)           NUMBER OF TABLES MADE
93 TRNSPORT(PLANT,SUBPRODUCT,TYPE)  NUMBER OF ITEMS TRANSPORTED
94 SELL(PLANT,PRODUCT,TYPE)         NUMBER OF ITEMS SOLD;
95
96 VARIABLES
97 NETINCOME      NET REVENUE (PROFIT);
98 EQUATIONS
99 OBJT           OBJECTIVE FUNCTION ( NET REVENUE )
100 RESOUREQ(PLANT,RESOURCE)
101 LINKTABLE(TYPE) OVERALL FIRM TABLE LINKAGE CONSTRAINTS
102 LINKCHAIR(TYPE) OVERALL FIRM CHAIR LINKAGE CONSTRAINTS
103 TRNCHAIREQ(PLANT,TYPE) CHAIRS BALANCE FOR A PLANT
104 TRNTABLEEQ(PLANT,TYPE) TABLES BALANCE FOR A PLANT;
105
106 OBJT.. NETINCOME =E=
107     SUM((TYPE, PRODUCT, PLANT)$ACTIVITY(PRODUCT,PLANT),
108         PRICE(PRODUCT,TYPE) * SELL(PLANT,PRODUCT,TYPE))
109     - SUM((PLANT,TYPE)$ACTIVITY("TABLES",PLANT),
110         MAKETABLE(PLANT,TYPE)*TABLECOST(TYPE))
111     - SUM((PLANT,TYPE,METHOD)$ACTIVITY("CHAIRS",PLANT),
112         MAKECHAIR(PLANT,TYPE,METHOD)*CHAIRCOST(METHOD,TYPE))
113     - SUM((PLANT,TYPE,SUBPRODUCT)$TRNSCOST(SUBPRODUCT,PLANT,TYPE),
114         TRNSCOST(SUBPRODUCT,PLANT,TYPE) * TRNSPORT(PLANT,SUBPRODUCT,
115
116 RESOUREQ(PLANT,RESOURCE)..
117     SUM((TYPE,METHOD)$ACTIVITY("CHAIRS",PLANT), TB1(RESOURCE, TYPE,METHOD)
118         * MAKECHAIR(PLANT,TYPE,METHOD)) + SUM(TYPE$TB2(RESOURCE, TYPE),
119         TB2(RESOURCE,TYPE) * MAKETABLE(PLANT,TYPE))
120     =L= RESORAVAIL(RESOURCE,PLANT) ;
121
122 LINKTABLE(TYPE)..
123     SUM(PRODUCT$ACTIVITY(PRODUCT,"PLANT1"), SELL("PLANT1", PRODUCT,TYPE))
124     =L= MAKETABLE("PLANT1",TYPE) +
125         SUM(PLANT$TRNSCOST("TABLES",PLANT,TYPE),
126         TRNSPORT(PLANT,"TABLES",TYPE));
127
128 LINKCHAIR(TYPE)..
129     SELL("PLANT1","DINSETS",TYPE) * SETCHAIR(TYPE)
130     =L= SUM(PLANT$TRNSCOST("CHAIRS",PLANT,TYPE),
131         TRNSPORT(PLANT,"CHAIRS",TYPE));
132
133 TRNCHAIREQ(PLANT,TYPE)..
134     (TRNSPORT(PLANT,"CHAIRS",TYPE) + SELL(PLANT,"CHAIRS",TYPE))
135     $TRNSCOST("CHAIRS",PLANT,TYPE)
136     =L= SUM(METHOD$ACTIVITY("CHAIRS",PLANT),
137         MAKECHAIR(PLANT,TYPE,METHOD));
138
139 TRNTABLEEQ(PLANT,TYPE)..
140     (TRNSPORT(PLANT,"TABLES",TYPE) + SELL(PLANT,"TABLES",TYPE)
141     - MAKETABLE(PLANT,TYPE))$TRNSCOST("TABLES",PLANT,TYPE)
142     =L= 0 ;
143
144 MODEL Furn /ALL/;
145
146 * SECTION D      SOLVE THE PROBLEM
147 option lp=gamsbas
148 SOLVE Furn USING LP MAXIMIZING NETINCOME; 149

```

Table 2. Basis File

```

OBJT. m = 1.0000000000 ;
RESOUREQ. m ("PLANT1", "LABOR") = 44.0000000000 ;
RESOUREQ. m ("PLANT2", "SMLLATHE") = 47.7696526508 ;
RESOUREQ. m ("PLANT2", "LRGLATHE") = 38.8299817185 ;
RESOUREQ. m ("PLANT2", "LABOR") = 19.3692870201 ;
$ OFFLISTING;
RESOUREQ. m ("PLANT3", "SMLLATHE") = 18.4975609756 ;
RESOUREQ. m ("PLANT3", "LRGLATHE") = 12.1853658537 ;
RESOUREQ. m ("PLANT3", "CARVER") = 35.2731707317 ;
RESOUREQ. m ("PLANT3", "LABOR") = 40.0000000000 ;
LINKTABLE. m ("FUNCTIONAL") = 212.0000000000 ;
LINKTABLE. m ("FANCY") = 320.0000000000 ;
LINKCHAIR. m ("FUNCTIONAL") = 97.0000000000 ;
LINKCHAIR. m ("FANCY") = 130.0000000000 ;
TRNCHAIREQ. m ("PLANT2", "FUNCTIONAL") = 92.0000000000 ;
TRNCHAIREQ. m ("PLANT2", "FANCY") = 125.0000000000 ;
TRNCHAIREQ. m ("PLANT3", "FUNCTIONAL") = 90.0000000000 ;
TRNCHAIREQ. m ("PLANT3", "FANCY") = 123.0000000000 ;
TRNTABLEEQ. m ("PLANT3", "FUNCTIONAL") = 200.0000000000 ;
TRNTABLEEQ. m ("PLANT3", "FANCY") = 300.0000000000 ;
MAKECHAIR. l ("PLANT2", "FUNCTIONAL", "NORMAL") = 62.2333942718 ;
MAKECHAIR. m ("PLANT2", "FUNCTIONAL", "MAXSML") = -14.2042961609 ;
MAKECHAIR. m ("PLANT2", "FUNCTIONAL", "MAXLRG") = -5.83912248629 ;
MAKECHAIR. l ("PLANT2", "FANCY", "NORMAL") = 73.0195003047 ;
MAKECHAIR. m ("PLANT2", "FANCY", "MAXSML") = -9.44021937843 ;
MAKECHAIR. l ("PLANT2", "FANCY", "MAXLRG") = 5.17976843388 ;
MAKECHAIR. l ("PLANT3", "FUNCTIONAL", "NORMAL") = 35.3658536585 ;
MAKECHAIR. m ("PLANT3", "FUNCTIONAL", "MAXSML") = -8.59317073171 ;
MAKECHAIR. m ("PLANT3", "FUNCTIONAL", "MAXLRG") = -4.14975609756 ;
MAKECHAIR. l ("PLANT3", "FANCY", "NORMAL") = 76.8292682927 ;
MAKECHAIR. m ("PLANT3", "FANCY", "MAXSML") = -5.87463414634 ;
MAKECHAIR. l ("PLANT3", "FANCY", "MAXLRG") = 19.0243902439 ;
MAKETABLE. l ("PLANT1", "FUNCTIONAL") = 24.3998119826 ;
MAKETABLE. l ("PLANT1", "FANCY") = 20.3601128105 ;
MAKETABLE. m ("PLANT2", "FUNCTIONAL") = -58.1078610603 ;
MAKETABLE. m ("PLANT2", "FANCY") = -96.8464351005 ;
MAKETABLE. l ("PLANT3", "FANCY") = 19.4380487805 ;
MAKETABLE. m ("PLANT3", "FUNCTIONAL") = EPS;
TRANSPORT. l ("PLANT2", "CHAIRS", "FUNCTIONAL") = 62.2333942718 ;
TRANSPORT. l ("PLANT2", "CHAIRS", "FANCY") = 78.1992687386 ;
TRANSPORT. m ("PLANT3", "TABLES", "FUNCTIONAL") = -8.0000000000 ;
TRANSPORT. l ("PLANT3", "TABLES", "FANCY") = 8.64870840207 ;
TRANSPORT. l ("PLANT3", "CHAIRS", "FUNCTIONAL") = 35.3658536585 ;
TRANSPORT. l ("PLANT3", "CHAIRS", "FANCY") = 95.8536585366 ;
SELL. m ("PLANT1", "TABLES", "FUNCTIONAL") = -12.0000000000 ;
SELL. m ("PLANT1", "TABLES", "FANCY") = -20.0000000000 ;
SELL. l ("PLANT1", "DINSETS", "FUNCTIONAL") = 24.3998119826 ;
SELL. l ("PLANT1", "DINSETS", "FANCY") = 29.0088212125 ;
SELL. m ("PLANT2", "CHAIRS", "FUNCTIONAL") = -10.0000000000 ;
SELL. m ("PLANT2", "CHAIRS", "FANCY") = -20.0000000000 ;
SELL. l ("PLANT3", "TABLES", "FANCY") = 10.7893403784 ;
SELL. m ("PLANT3", "CHAIRS", "FUNCTIONAL") = -8.0000000000 ;
SELL. m ("PLANT3", "CHAIRS", "FANCY") = -18.0000000000 ;
NETINCOME. l = 36206.8788960 ;

```


Table 3. Example with Basis File Included

```

16 *      SECTION A          SET DEFINITION
17
18 SET PRODUCT      TABLES CHAIRSSETS      /TABLES, CHAIRS, DINSETS/
19 TYPE             TYPES OF PRODUCT        /FUNCTIONAL ,FANCY/
20 RESOURCE         TYPES OF RESOURCES      /SMLLATHE,LRGLATHE,CARVER,LABOR, TOP/
21 METHOD            PRODUCTION METHODS     /NORMAL,MAXSML,MAXLRG/
22 PLANT            DIFFERENT PLANTS        /PLANT1, PLANT2, PLANT3/
23 SUBPRODUCT(PRODUCT)          /TABLES, CHAIRS/;
24
25 *      SECTION B          DATA DEFINITION
26
27 PARAMETER SETCHAIR(TYPE) CHAIRS CONTAINED IN EACH SET
28                               / FUNCTIONAL 4, FANCY 6/
29 TABLECOST(TYPE) TABLECOST /FUNCTIONAL 80,FANCY 100/;
30
31 TABLE CHAIRCOST(METHOD,TYPE) CHAIR COST FOR DIFFERENT METHOD
32                               FUNCTIONAL      FANCY
33             NORMAL              15            25
34             MAXSML              16            25.7
35             MAXLRG              16.5          26.6 ;
36
37 TABLE TB1(RESOURCE,TYPE,METHOD) USE OF RESOURCES IN CHAIR PRODUCTION
38
39             FUNCTIONAL.NORMAL      FUNCTIONAL.MAXSML      FUNCTIONAL.MAXLRG
40 SMLLATHE      0.8                  1.30                  0.20
41 LRGLATHE      0.5                  0.20                  1.30
42 CARVER        0.4                  0.40                  0.40
43 LABOR         1.0                  1.05                  1.10
44 +
45
46             FANCY.NORMAL           FANCY.MAXSML           FANCY.MAXLRG
47 SMLLATHE      1.2                  1.7                   0.50
48 LRGLATHE      0.7                  0.30                  1.50
49 CARVER        1.0                  1.00                  1.00
50 LABOR         0.8                  0.82                  0.84;
51
52 TABLE TB2(RESOURCE,TYPE) USE OF RESOURCES IN TABLE PRODUCTION
53
54             FUNCTIONAL      FANCY
55 LABOR          3            5
56 TOP            1            1;
57
58 TABLE TRANSCOST(SUBPRODUCT, PLANT,TYPE) TRANSPORT COST TO PLANT1
59             PLANT1.FUNCTIONAL      PLANT2.FUNCTIONAL      PLANT3.FUNCTIONAL
60 CHAIRS                5            7
61 TABLES                20
62 +
63             PLANT1.FANCY      PLANT2.FANCY      PLANT3.FANCY
64 CHAIRS                5            7
65 TABLES                20;
66
67
68 TABLE PRICE(PRODUCT,TYPE) PRICE OF CHAIRS
69             FUNCTIONAL      FANCY
70 CHAIRS          82          105
71 TABLES        200          300
72 DINSETS        600          1100;
73
74 TABLE RESORAVAIL(RESOURCE,PLANT) RESOURCES AVAILABLE
75             PLANT1      PLANT2      PLANT3
76 TOP              50          40
77 SMLLATHE         140          130
78 LRGLATHE         90          100
79 CARVER           120          110
80 LABOR            175          125          210;
81
82 TABLE ACTIVITY(PRODUCT,PLANT) TELLS IF A PLANT SELLS A PRODUCT
83             PLANT1      PLANT2      PLANT3

```

Table 3. Example with Basis File Included (Continued)

```

84 TABLES      1          1
85 CHAIRS      1          1
86 DINSETS    1          ;
87
88 * SECTION    C          MODEL DEFINITION
89
90 POSITIVE VARIABLES
91 MAKECHAIR(PLANT, TYPE, METHOD) NUMBER OF CHAIRS MADE
92 MAKETABLE(PLANT, TYPE)        NUMBER OF TABLES MADE
93 TRNSPORT(PLANT, SUBPRODUCT, TYPE) NUMBER OF ITEMS TRANSPORTED
94 SELL(PLANT, PRODUCT, TYPE)     NUMBER OF ITEMS SOLD;
95
96 VARIABLES
97 NETINCOME    NET REVENUE (PROFIT);
98 EQUATIONS
99 OBJT          OBJECTIVE FUNCTION ( NET REVENUE )
100 RESOUREQ(PLANT, RESOURCE)
101 LINKTABLE(TYPE) OVERALL FIRM TABLE LINKAGE CONSTRAINTS
102 LINKCHAIR(TYPE) OVERALL FIRM CHAIR LINKAGE CONSTRAINTS
103 TRNCHAIREQ(PLANT, TYPE) CHAIRS BALANCE FOR A PLANT
104 TRNTABLEEQ(PLANT, TYPE) TABLES BALANCE FOR A PLANT;
105
106 OBJT..        NETINCOME =E=
107 SUM((TYPE, PRODUCT, PLANT)$ACTIVITY(PRODUCT, PLANT),
108      PRICE(PRODUCT, TYPE) * SELL(PLANT, PRODUCT, TYPE))
109 - SUM((PLANT, TYPE)$ACTIVITY("TABLES", PLANT),
110      MAKETABLE(PLANT, TYPE)*TABLECOST(TYPE))
111 - SUM((PLANT, TYPE, METHOD)$ACTIVITY("CHAIRS", PLANT),
112      MAKECHAIR(PLANT, TYPE, METHOD)* CHAIRCOST(METHOD, TYPE))
113 - SUM((PLANT, TYPE, SUBPRODUCT)$TRNSCOST(SUBPRODUCT, PLANT, TYPE),
114      TRNSCOST(SUBPRODUCT, PLANT, TYPE) * TRNSPORT(PLANT, SUBPRODUCT, TYPE));
115
116 RESOUREQ(PLANT, RESOURCE)..
117 SUM((TYPE, METHOD)$ACTIVITY("CHAIRS", PLANT), TB1(RESOURCE, TYPE, METHOD)
118 * MAKECHAIR(PLANT, TYPE, METHOD)) + SUM(TYPE$TB2(RESOURCE, TYPE),
119 TB2(RESOURCE, TYPE) * MAKETABLE(PLANT, TYPE))
120 =L= RESORAVAIL(RESOURCE, PLANT) ;
121
122 LINKTABLE(TYPE)..
123 SUM(PRODUCT$ACTIVITY(PRODUCT, "PLANT1"), SELL("PLANT1", PRODUCT, TYPE))
124 =L= MAKETABLE("PLANT1", TYPE) +
125 SUM(PLANT$TRNSCOST("TABLES", PLANT, TYPE),
126 TRNSPORT(PLANT, "TABLES", TYPE));
127
128 LINKCHAIR(TYPE)..
129 SELL("PLANT1", "DINSETS", TYPE) * SETCHAIR(TYPE)
130 =L= SUM(PLANT$TRNSCOST("CHAIRS", PLANT, TYPE),
131 TRNSPORT(PLANT, "CHAIRS", TYPE));
132
133 TRNCHAIREQ(PLANT, TYPE)..
134 (TRNSPORT(PLANT, "CHAIRS", TYPE) + SELL(PLANT, "CHAIRS", TYPE))
135 $TRNSCOST("CHAIRS", PLANT, TYPE)
136 =L= SUM(METHOD$ACTIVITY("CHAIRS", PLANT),
137 MAKECHAIR(PLANT, TYPE, METHOD));
138
139 TRNTABLEEQ(PLANT, TYPE)..
140 (TRNSPORT(PLANT, "TABLES", TYPE) + SELL(PLANT, "TABLES", TYPE)
141 - MAKETABLE(PLANT, TYPE))$TRNSCOST("TABLES", PLANT, TYPE)
142 =L= 0 ;
143
144 MODEL Furn /ALL/;
145
146 * SECTION D SOLVE THE PROBLEM
147 * option lp=gamsbas
148 $INCLUDE "blockdia.bas"
149 SOLVE Furn USING LP MAXIMIZING NETINCOME;

```